



## ***Energize Your Mind with Ocean Science***

### **Game Instructions**



This animated game tests your knowledge of ocean sciences and energy, including terms and concepts in physical and biological oceanography, marine biology, archaeology and social sciences, ecology, geology, energy, mapping and related topics. It is designed for students in grades 3 through 12, with questions ranging from basic to more challenging.

The goal is to “pop the bubble” by answering the questions in each category correctly before the time runs out. You win points with every correct answer. When you complete a category, you “pop the bubble,” and it disappears from the main screen. Category point values range from 20 points in Living Things to 540 in Archaeology and Social Science. BOEM Bonus Questions are in red and will earn extra points.

How to play the game:

- 1 – When you launch the game, you will hear the sound of bubbles. To start, click on the arrow in the middle of the big bubble.
- 2 – Pick a topic on one of the smaller bubbles, for example, Marine Life, then click the Start button.
- 3 – Click on the question, and multiple-choice answers will appear.
- 4 – Read through the answers, then click on the light blue bubble on the left side of the answer you think is correct.
- 5 – You will see a message that says either Good Job or Try Again.
- 6 – If it says Good Job, click on the blue square. Scroll down to bring up the next question.
- 7 – If it says Try Again, click on the blue square to try another answer. Repeat until you choose the correct answer.
- 8 – Click on the next question bar, then the answers will appear. Repeat steps 2 through 7 until all the categories are completed.
- 9 – To end the game at any time, click on End to go to another category. Click on Exit to return to the home screen.
- 10 – Your points will appear on the bottom right hand corner until you exit.

Have fun and be a BOEM Star!

